

The Hellenic Film and Audiovisual Center (EKKOMED) proudly presents the Greek National Delegation in Gamescom 2025, the world's largest and most prestigious trade fair for digital entertainment and video games.

For the first time, the National Delegation is held under the auspices of the Hellenic Republic, which is actively supporting the growing digital games industry, recognizing its importance for fostering innovation and enhancing the country's cultural outreach.

This year's participation is co-organized by EKKOMED, acting as the lead coordinator in the planning and execution of the Delegation, alongside Enterprise Greece, the national agency for extroversion and investment promotion, and the Hellenic Gaming Commission (EEEP), which actively supports transparency and the healthy development of Greece's digital games market.

The National Delegation is supported by AEGEAN as Official Air Carrier Sponsor and strategic partner. Additional sponsors include Endeavor Greece, which strategically supports the most promising Greek entrepreneurs in Greece and abroad, strengthening Greek entrepreneurship on the global stage, and Logitech G as gaming hardware sponsor.

The Federation of Hellenic Information Technology & Communications Enterprises (SEPE), which connects the technology business sector with the production of digital content, the Greek Game Developers Association (GDA), which led the previous participations, and the IGDA Chapter of Greece are also supporters of the initiative.

This catalogue features not only the titles from the official delegation but also a curated selection of other Greek-made games that deserve the spotlight. Together, they represent the creativity, skill, and ambition driving the next chapter of Greece's presence in the global games industry.



The participation of the first Greek Video Games Delegation at Gamescom 2025 under the umbrella of EKKOMED, marks a pivotal moment for both our organization and the country. It inaugurates a new chapter in EKKOMED's strategic expansion into the fields of technology and innovation, reflecting a broader national vision for cultural and creative industries in the digital era. This initiative represents a coordinated effort to position Greece as a competitive, outward-looking player in the global video game ecosystem. With talented creators, institutional backing, and a clear vision, we are laying the foundations for sustainable growth and international collaboration in the digital creative sector. This is not only a dynamic presence to a global meeting – it's a statement of intent, and the beginning of a bold new journey for Greece in the digital arena.

Leonidas Christopoulos, CEO Hellenic Film & Audiovisual Center EKKOMED



Greece's participation in GAMESCOM 2025 reflects our strategic commitment to supporting the country's creative industries and advancing Greece's role in the global digital economy. The global gaming and interactive entertainment sector is experiencing remarkable growth, and Greece is well-positioned to play a leading role, thanks to its highly skilled talent pool, technological expertise, and strong culture of creativity and innovation. The government's targeted support, including tax incentives and funding tools for audiovisual and game production, further strengthens this momentum. Enterprise Greece is proud to support our national delegation of game developers and creative studios as they connect with global partners and explore new business opportunities. This presence reflects our broader commitment to positioning Greece as an emerging hub for digital content and interactive entertainment. We remain committed to empowering Greece's digital creators and promoting the international partnerships that drive sustainable growth and creative excellence.

Dr. Marinos Giannopoulos, CEO Enterprise Greece



The Hellenic Gaming Commission, as the competent Authority for the regulation, supervision, and control of gaming in Greece, proudly supports the strong Greek presence in this major international event. We firmly believe that Greece possesses all the necessary qualifications to evolve into a strong and competitive international hub in the field of digital game development. Thanks to a highly skilled and technologically proficient workforce—driven by creativity, innovation, and a clear vision for the future—several prominent Greek companies are already distinguishing themselves internationally, showcasing the true potential and promising prospects of Greece's digital creation ecosystem.

Dr. Antonios Alexiou, Deputy Director General
of the Hellenic Gaming Commission HGC

**GAMESCOM 2025
GREEK NATIONAL
DELEGATION
PARTICIPANTS**

Title
Bassai-Dai

Developer
Kaloplay



Links [X](#)

Bassai-Dai is an artistic action-adventure game where you wield a giant ink brush to engage in elemental combat, solve ancient puzzles, and explore a world that blends Japanese and Greek aesthetics. It takes you on an emotional journey to rescue your kidnapped sister and unravel the world's deepest mysteries.

Title
Couch Heroes

Developer
Couch Heroes



[Links](#) [Website](#) [Video](#) [Press Kit](#)

Couch Heroes is a working title for a next-gen ‘social MMO’ that empowers players to build their own persistent gamer identity and their own gameplay loop. Our API tracks your progress in our partner games and related content, and rewards you with in-game collectibles that you can use in our persistent virtual world, where you connect with your friends, build YOUR ultimate player fantasy and uncover our unique world. It’s the first platforms to merge RPG systems with an intricate in-game reward cycle that empowers your game time, revolutionizing how you engage with your games.

Title
Cult of Blood

Developer
Dusty Box



[Links](#) [Steam](#) [Video](#) [Press Kit](#)

Cult of Blood is a dark fantasy survival horror game set in a twisted world ruled by an evil witch and her bloodthirsty cult. Cult of Blood stands out with its tight, deliberate combat system combining ranged and melee attacks, forcing you to switch tactics dynamically as you face relentless enemies. Its fixed camera perspectives create a cinematic yet claustrophobic feel, intensifying the dread of exploring corrupted environments while ensuring every encounter is framed for maximum tension and atmosphere. We're just two childhood friends working all day and night, unstoppable in our dedication to bring our visions and dreams to life.

Title
Dark Quest 4

Developer
Brain Seal Ltd



[Links](#) [Steam](#) [Video](#) [Website](#)

Dark Quest 4 is a turn based RPG inspired by legendary board game Hero Quest. The game features a party based system where you control a group of heroes, an isometric hand-drawn art style, dice based mechanics and much more. Each quest is designed to take you through an adventure that will test your party's strength, courage and sanity as you go deeper and deeper into the dungeon.

Title

Developer

Publisher

Haunted Bloodlines

Horrified Triangles

Iphigames



Links

Steam

Video

Press Kit

Haunted Bloodlines is a first-person survival and psychological horror game that plumbs you into the eerie depths of a living, breathing mansion. Dark rooms whisper secrets of the past and as you explore its ever-expanding halls, you'll soon realize that hidden horrors lurk within its walls.

Title	Developer	Publisher
Moros Protocol	Pixel Reign	Super Rare Originals



[Links](#) [Steam](#) [Video](#) [Press Kit](#)

Moros Protocol is a sci-fi FPS roguelite that combines the intense combat of classic ‘90’s “boomer-shooters” and the challenge of souls-like boss fights. Set aboard a derelict warship called The Orpheus, your mission as its last protector is to purge the deadly infection known as the Darkphage. Moros Protocol is a unique blend of a roguelite’s procedural level generation, a souls-like’s punishing boss encounters, and a boomer-shooters fast paced over the top gameplay. On top of that, the pixel-painted artstyle is a striking throwback to those 90’s roots.

Title
Necrophosis

Developer
Dragonis Games



[Links](#) [Steam](#) [Video](#)

Necrophosis is a first-person horror adventure, plunging you into a nightmarish realm teeming with grotesque forms and ominous visuals. Delve into eerie landscapes and uncover secrets in this atmospheric journey through the macabre. Necrophosis’s world is directly inspired by the paintings of Zdzisław Beksiński, a Polish surrealist known for his hellish, decaying dreamscapes. Few games have captured that same existential dread, and even fewer recreated it in real-time 3D environments this convincingly. It’s not just creepy it’s beautiful in a grotesque, poetic way. This isn’t body horror or jump-scare horror it’s “art horror.” The visuals are like walking through a nightmare version of a museum exhibit.

Title

Next Soul, Please!

Developer

eNVy softworks



[Links](#)

[Steam](#)

[Press Kit](#)

Next Soul, Please! is a satirical narrative game where you judge the fate of the dead as a low-level employee in the afterlife's most dysfunctional bureaucracy. Interrogate souls, cross-reference holy texts, and survive the paperwork of eternity—all while navigating divine politics, absurd rules, and your own questionable coworkers. Your moral compass is your only guide (until it isn't). **Next Soul, Please!** turns damnation into desk work, offering a darkly comedic blend of *Papers, Please*, *The Good Place*, and *Coffee Talk*—where every decision counts, and heaven has HR.

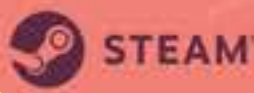
Title
Placeground

Developer
beyondthosehills

Placeground



WISHLIST NOW!



A GAME BY

BEYONDTHOSEHILLS

[Links](#) [Steam](#) [Video](#) [Press Kit](#)

Placeground is a meditative space-building simulation where you design interior spaces using modular toys, decorative oddities, and architectural imagination. Think of it as an eclectic IKEA interactive catalog come to life, if the catalog was illustrated by M.C. Escher and directed by Wes Anderson. In Placeground, you can design your dream home or the most unconventional space your imagination can come up with, at no cost, using only your time and creativity. Experiment with color, shape, combinations, and form, and watch as NPCs respond to your creations in curious, abstract, narrative-driven ways.

Title
Xenopurge

Developer
Traptics

Publisher
Firesquid



XENOPURGE

[Links](#) [Steam](#) [Video](#)

Xenopurge is a tactical auto-battler where you are a Commander tasked with purging the Xenos threat. Operate from a remote command center, issuing indirect orders via multi-screen interfaces. Plan routes, set priorities, and adapt as missions escalate and feel the true weight of being in command. **Xenopurge** capture the feeling of commanding units remotely through an immersive command center, leading the fight against the Xenos threat.



Links

Website

Video

Arcweave is a web-based, no-code platform that unites writers, narrative designers, and developers to build interactive, branching experiences in one visual collaborative space. Trusted by top game studios, XR teams, and serious-games creators, Arcweave streamlines narrative workflows with In-browser prototyping and instant playtesting, Real-time sync to Unity, Unreal, Godot, plus a Flexible web API, Universal export to JSON, XML, CSV, PDF, AI Design Assistant for feedback and refinement, Upcoming version history and localization tools. From concept to deployment, Arcweave brings interactive stories to life with confidence and speed, for up to 50% faster narrative implementation.

**ALSO
WORTH
CHECKING
OUT**



Title **Carbonflesh** Developer **In the Flesh**
Links [Steam](#) [Press Kit](#)

Betrayed, weakened and in the hands of his enemies, a hacker is on his terminal train ride. One way trip, one way ticket. Imprisoned inside the “Spear”, he fights through grit and determination, to reclaim what was once rightfully his. Carbonflesh is an atmospheric, grimdark, story driven adventure with an 80’s nostalgia drenched soundtrack.



Title **Cook or be Cooked** Developer **Funigami**
Links [Steam](#) [Press Kit](#)

A walk-and-talk indie adventure game where you and your dysfunctional witch parents cook teens to stay young and powerful. But when they bring in a charming girl as your next meal, will you uphold the family tradition or risk everything to save her?



Title **Dunebound Tactics** Developer **Terahard Studios**
Links [Steam](#) [Press Kit](#)

Lead your band of survivors on a perilous trek across unforgiving sands in search of a new home. Battle ruthless factions, scavenge dwindling resources, reshape the terrain to your advantage and make life-or-death choices in Dunebound Tactics, a Roguelite Turn-Based Tactical RPG.



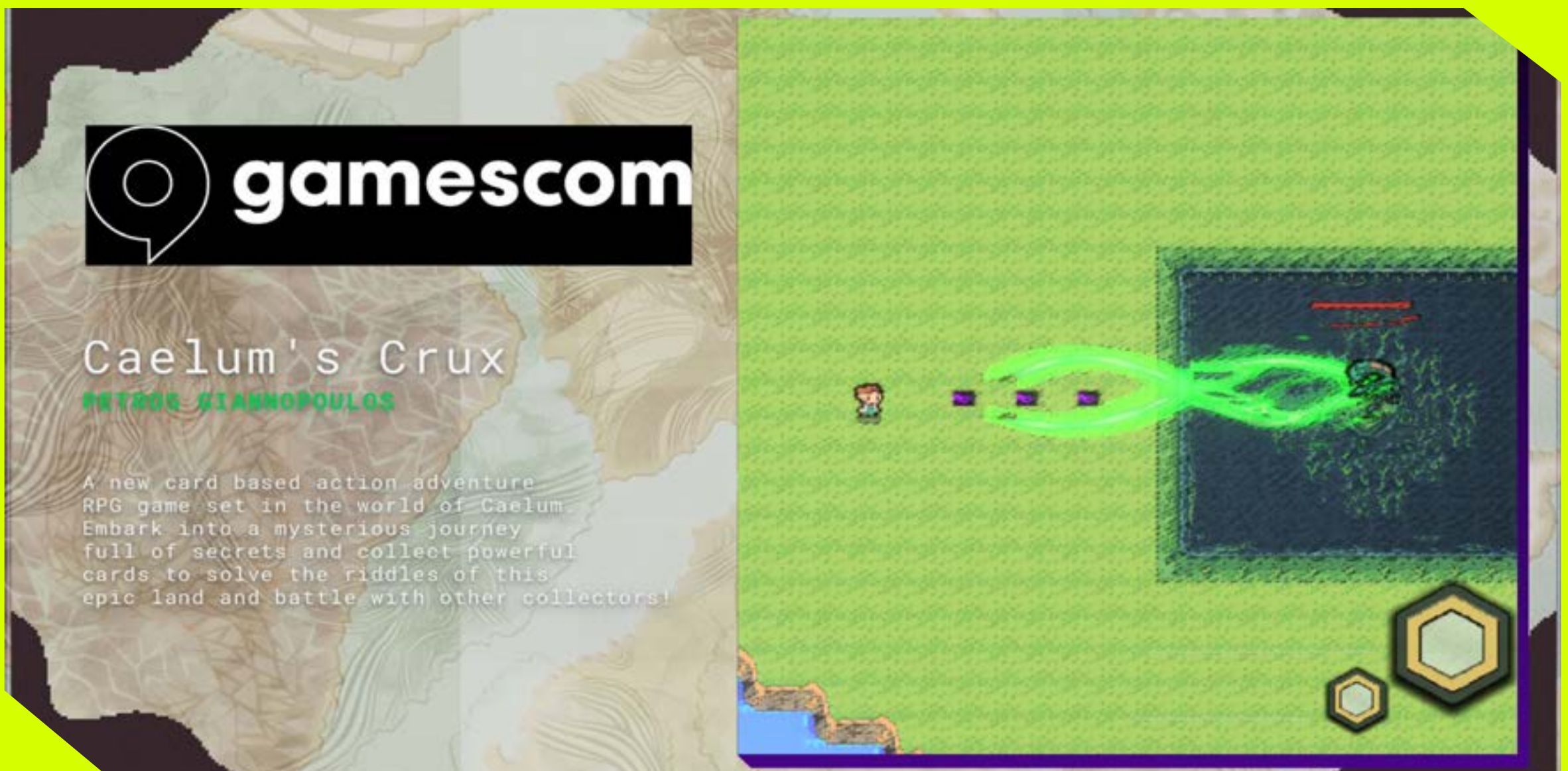
Title **Monster Mop Up** Developer **Funigami**
Publisher **Yogscast Games**
Links [Steam](#) [Press Kit](#)

Rescue the scared little Ragamuffins from the human world and clean up all evidence of their existence. Mop stains, burn poop, and get rewarded with high tech gear and upgrades. Save enough, and you can even expand your home, decorate it, and live happily ever after with your fluffy little friends!



Title **Dunestake** Developer **Eteros Studios**
Links [Steam](#) [Press Kit](#)

Dunestake is a single player, high-risk & high-reward auto battler, with an emphasis on combat bets, offering a wide variety of strategies & combos. Stake your units for gold and cross your fingers, for the dunes can be cruel.



Title **Caelum's Crux** Developer **Petros Giannopoulos**
Links [Steam](#) [X](#)

You are informed that Zenith Corp, a card making company, announces their brand new product that embeds a magical essence to each of their cards, making them interactable with the environment of the Caelum Region. To learn more about the implications and understand more about the story behind it you embark into a journey, where you face challenges, puzzles, creatures out of this world while expanding your collection of cards, and battle with other collectors that stand in your way.



Title **Perception: Heart and Mind**

Developer **Thodoris Serafeim Adamakos**

Links [Steam](#) [Demo](#)

Perception: Heart and Mind is an action-adventure game that emphasizes precision platforming, mental and physical combat, and decision-making driven by either your heart or mind. Navigate a dangerous, interconnected world and confront the unpredictable behavior of Rootbranch's residents.



Title **Insect Dude! Underground Roots**

Developer **Konnios Games** Publisher **Konnios Network**

Links [Steam](#) [Press Kit](#)

Green Industries is one of the most technologically advanced companies in the world. Its founder, Nathaniel Green, has been missing for the past two years, and no one knows what has happened to him. Despite this, the company has continued to thrive. One of the local labs is owned by Arthur Drake, a brilliant scientist specializing in atomic distances and nanotechnology. He commissioned a special suit from a colleague to implement his theory, but during testing, something went wrong. As a result, he has shrunk down to the size of an insect and must now rely on the roots of a tree as well as his own gadgets to travel, survive and find a way out.



Title **Rotten Forgotten** Developer **Georgios Kletsas**
Links [Steam](#) [Press Kit](#)

Rotten Forgotten is a wacky farming game for 1-4 players. Team up to save your old family barn from going broke! Grow crops, care for silly animals, and fill deliveries fast. Watch out for tricky obstacles and race to turn your messy farm into a success.



Title **Tenacity** Developer **ARC'TYPE STUDIO**
Links [Website](#)

In the shadow of a brutal war that tears his hometown apart, young Seyan embarks on a perilous journey to escape the chaos after losing his entire family. Moments before her tragic end, his mother whispers a final piece of wisdom—words that may be the key to his survival in a world consumed by violence.

A HELLENIC FILM & AUDIOVISUAL CENTER
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GREEK VIDEO GAMES (GVG)
GAMESCOM 2025
NATIONAL GREEK DELEGATION
DIGITAL CATALOG

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